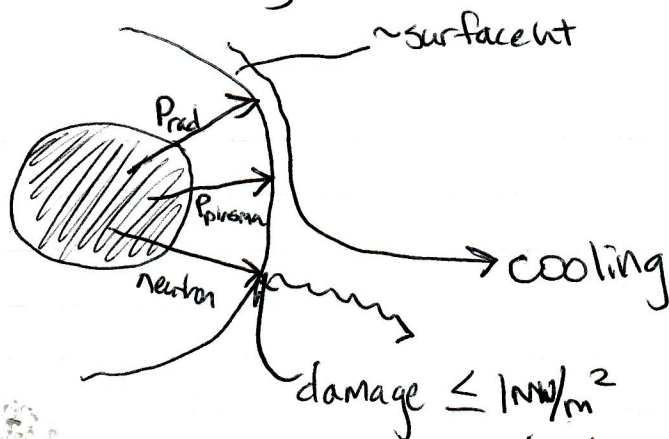


4/6

- Office hour disc Wed 4PM
~ Exam review and HW review
- Open book in-class exam Tues 4/13
- HW #8 due at beginning of exam - worth 50%
- Take-home final exam Apr 27, due May 6

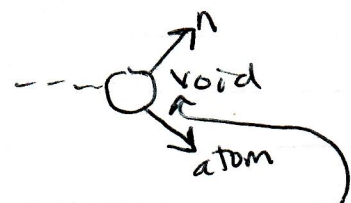
HW #8 (continued)

6) Wall loading: Plasma and radiation heating present wall loading challenge. Keep $<$ a few MW/m^2 . Neutron material damage sets limit on neutron "power" loading (actually power associated with neutrons passing through wall) of $\leq 1 \text{ MW}^*/\text{m}^2$. Assume ITER was 50/50 DT and operates at the $nT - kT$ intercept you found in 5) (or if not found, used main $nT - kT$ on energy balance curve of 3)) Calculate the corresponding "heating and neutron" wall loading in MW/m^2 . Do they fall in allowed limits. If not, suggest how to change the design to adjust the Wall loading.



↳ not amount deposited, amount it takes to go through

neutron damage
① displacement voids



n, d reactions \rightarrow ^4He causes swelling

Wall loading (continued)



3.5 MeV

heating \Rightarrow ignition

"ash" $\sim 10-15$ keV

$$n_T = n_D + n_T + n_\alpha$$

↓
decrease

$\therefore P_{\text{fusion}} \downarrow$ assume $n_D = n_T = n_{He4} = n_{\text{part}}$

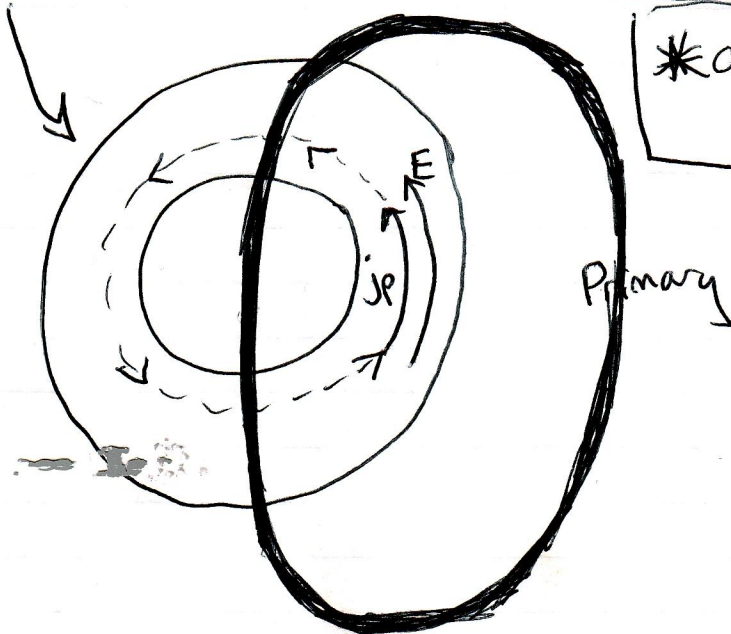
7) "Ash" issue: The α -particles from fusion are generally contained in the plasma... Rest is posted on website.

$$0 = \frac{dn_{He}}{dt} = \int - \mathcal{L}$$

$$= \frac{P_f}{E_f} \cdot f_\alpha = \frac{n_\alpha}{\tau_\alpha}$$

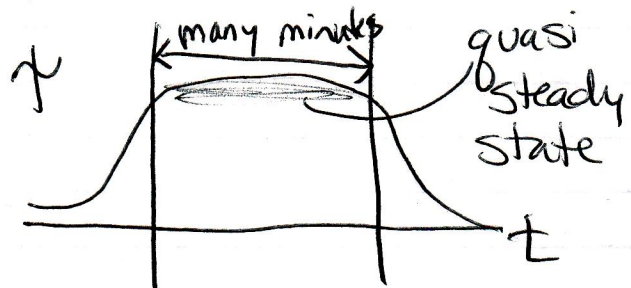
~~$\tau_D \sim \tau_T \sim \tau_{\text{part}}$~~
but chg/mass diff
 $\rightarrow \tau_\alpha$ maybe $> \tau_{\text{part}}$

This is a Tokamak

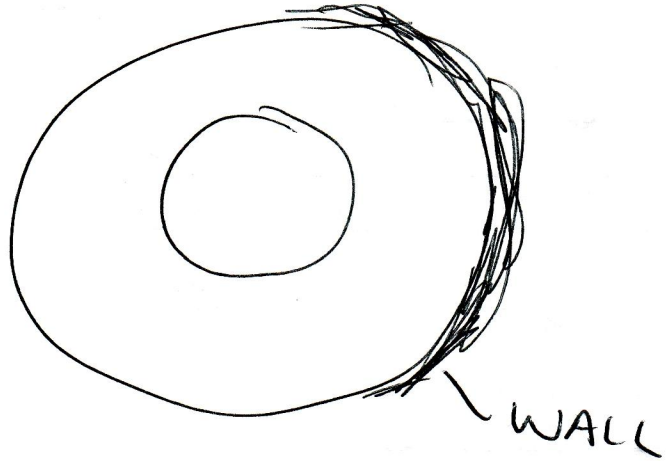


assume confinement time is 1 sec

$$\frac{dP}{dt} \rightarrow E$$



8) What do you do to the wall to prevent it shorting out the electric field?



ohmic heating



auxillary heating

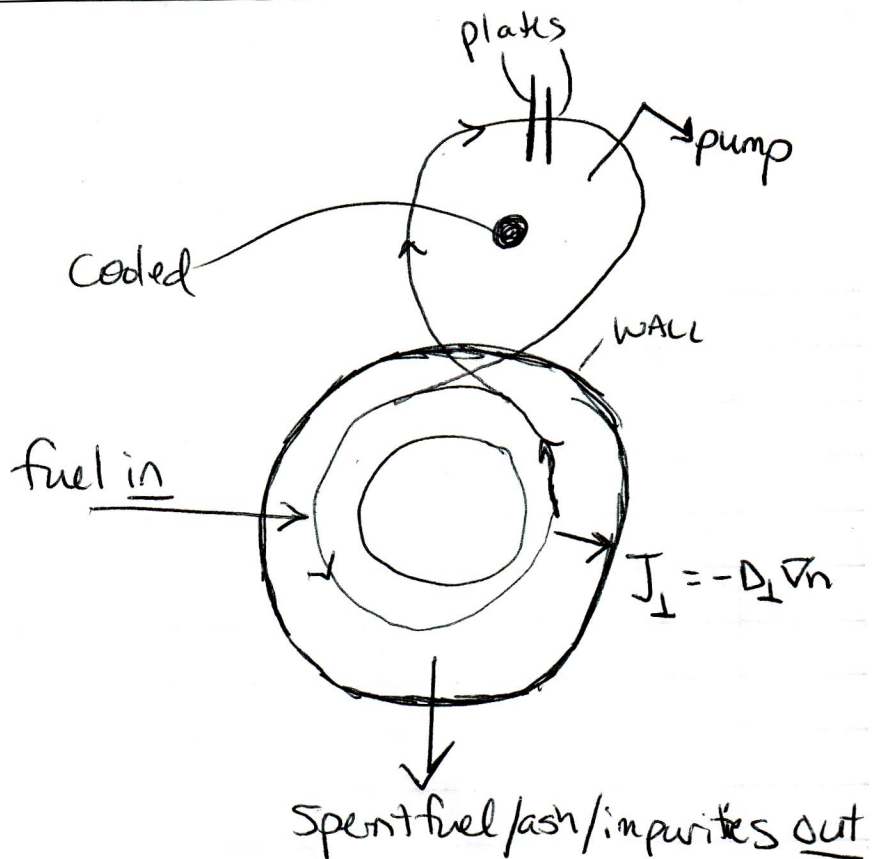


α -heating

9) Divertor

It's an important part
of all systems

should divert B_θ not B_T
see pg 169



on plate surface: $2D^+ \rightarrow D_2$ (gas) surface

what does adding this accomplish:

- ① heat to divertor plate
- ② scrapes off impurities